

FIG. 1

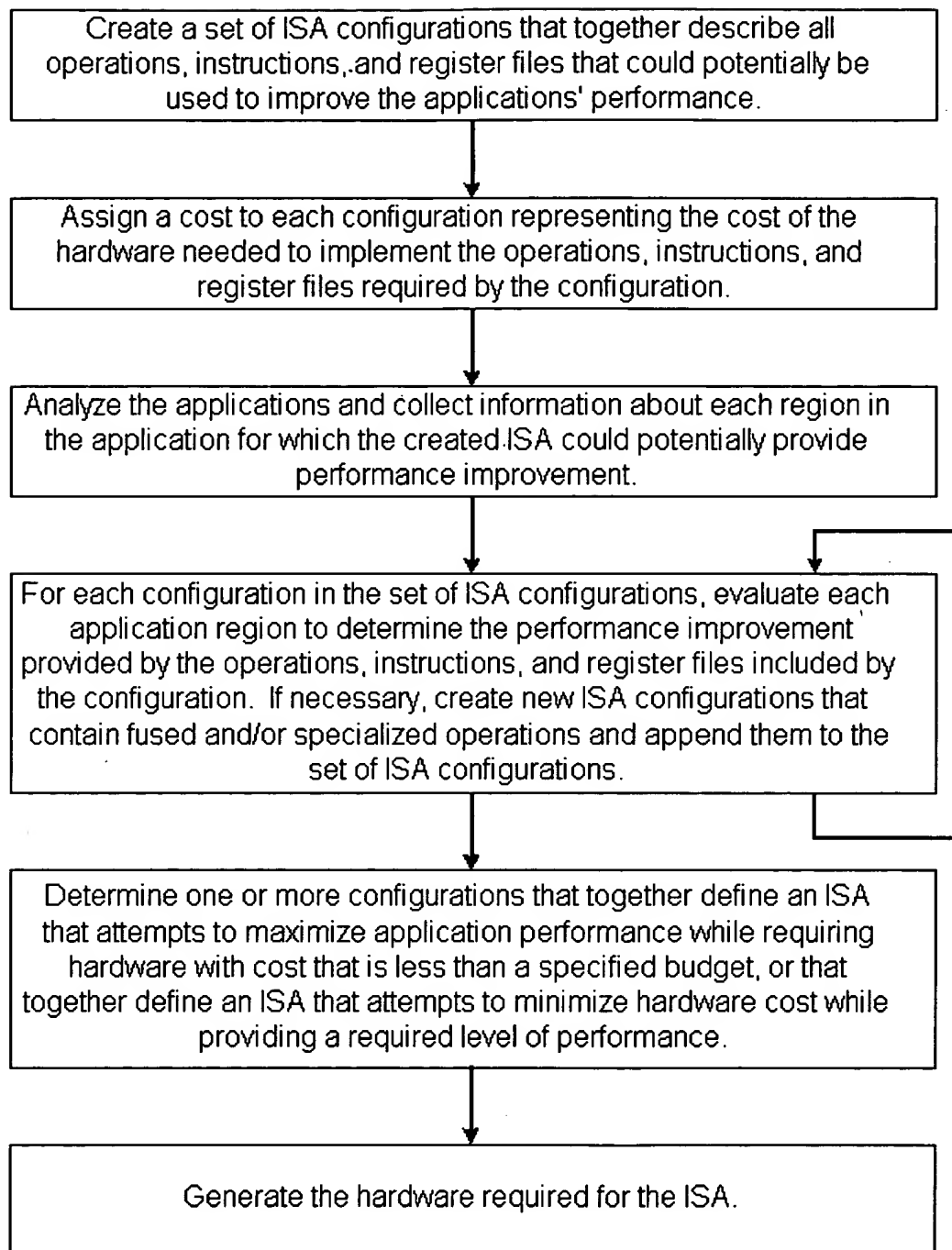


FIG. 2

```

config SCALAR { VL      = 1,
                 IW      = 1,
                 OC      = { MEMORY, MULT, ALU, USER },
                 ITS     = { { MEMORY },
                             { MULT },
                             { ALU, },
                             { USER } },
                 OW [MEMORY] = 1 (FULL),
                 OW [ALU]   = 1 (FULL),
                 OW [MULT]  = 1 (FULL),
                 OW [MEMORY] = 1 (FULL),
                 COS       = { }
               }
  
```

FIG. 3

```
int    c[100];  
int124 a[100], b[100];  
for (i = 0; i < 100, i++)  
    c[i] = 12 + MUL24 (a[i], b[i]);
```

FIG. 4A

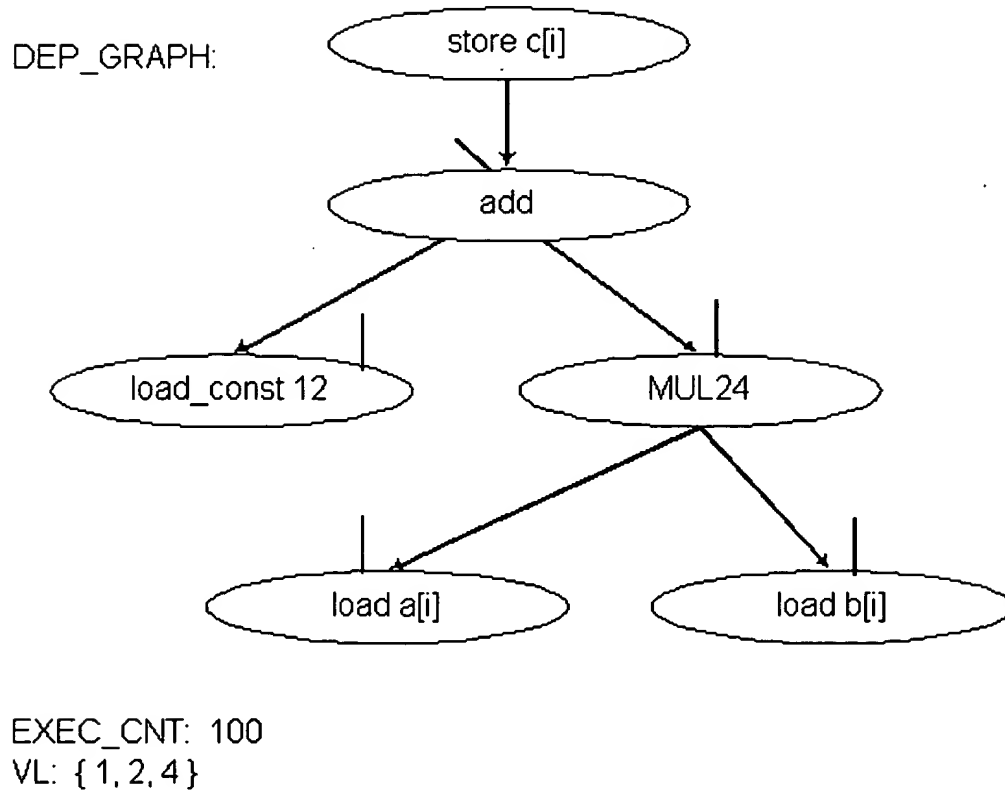


FIG. 4B

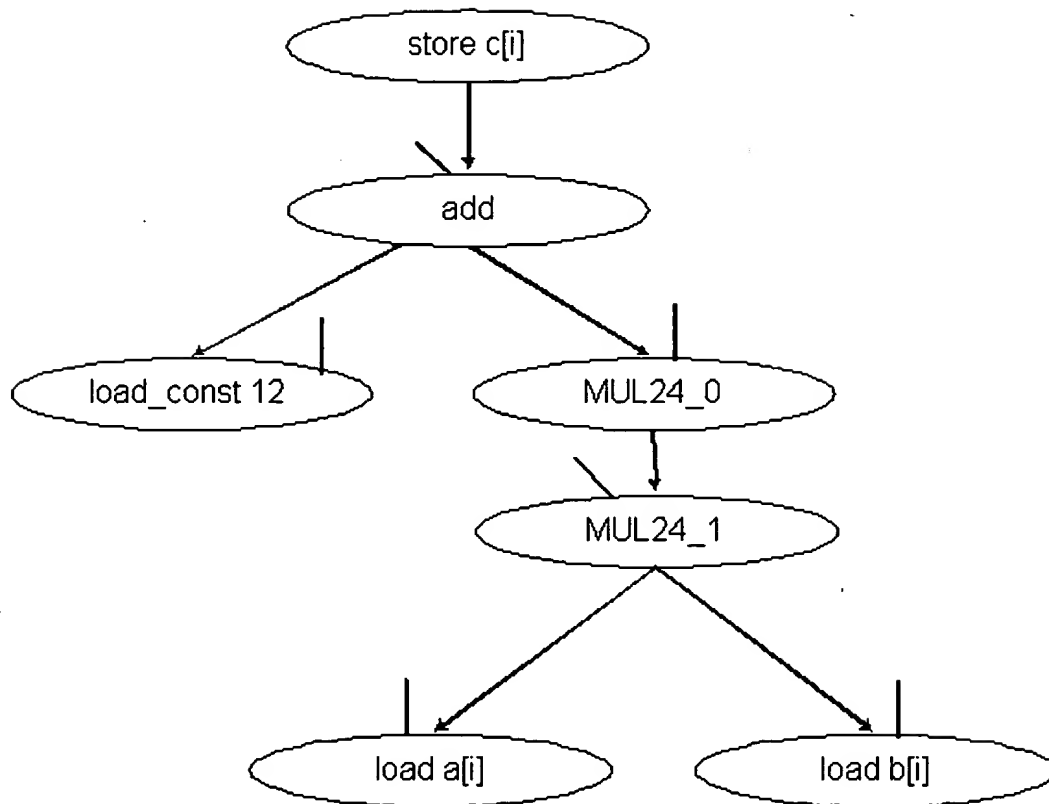


FIG. 5

```
load    a[i],    load_const    12;  
load    b[i],    MUL24_0;  
                        MUL24_1;  
store   c[i],    add;
```

FIG. 6

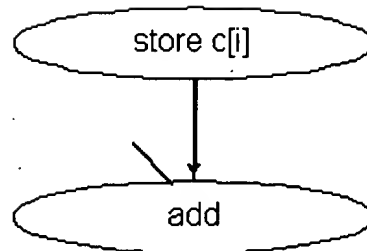


FIG. 7

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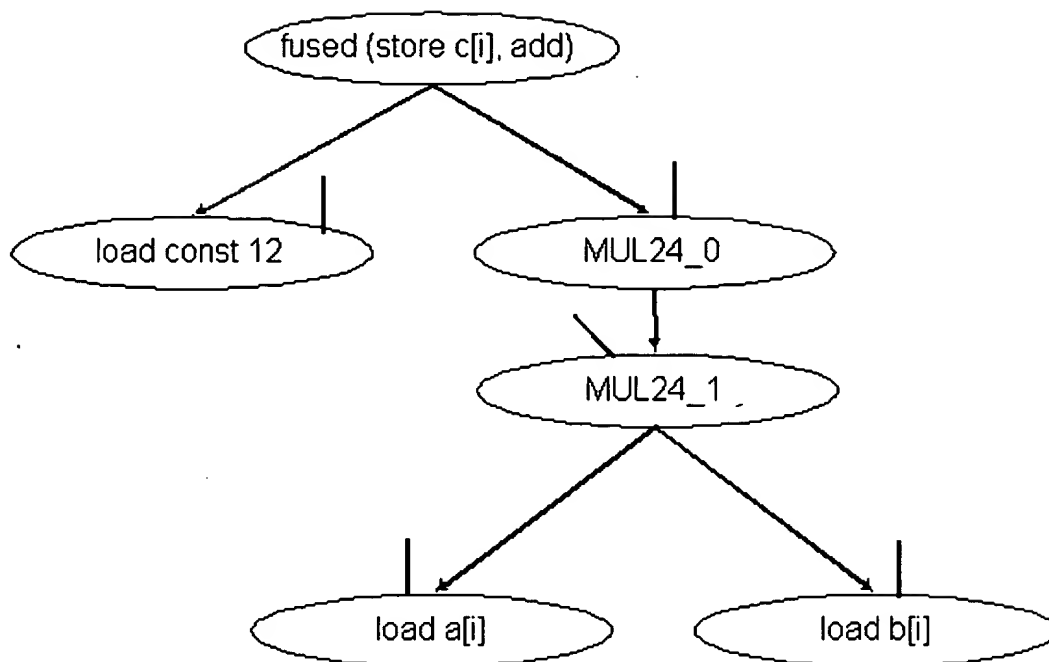


FIG. 8A

```

load    a[i],      load_const 12;
load    b[i],      MUL24_0;
fused (store c[i] / add), MUL24_1;
  
```

FIG.8B

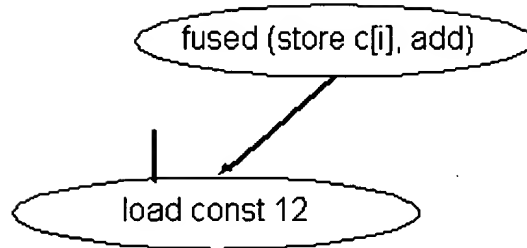


FIG. 9

FOR FURTHER INFORMATION

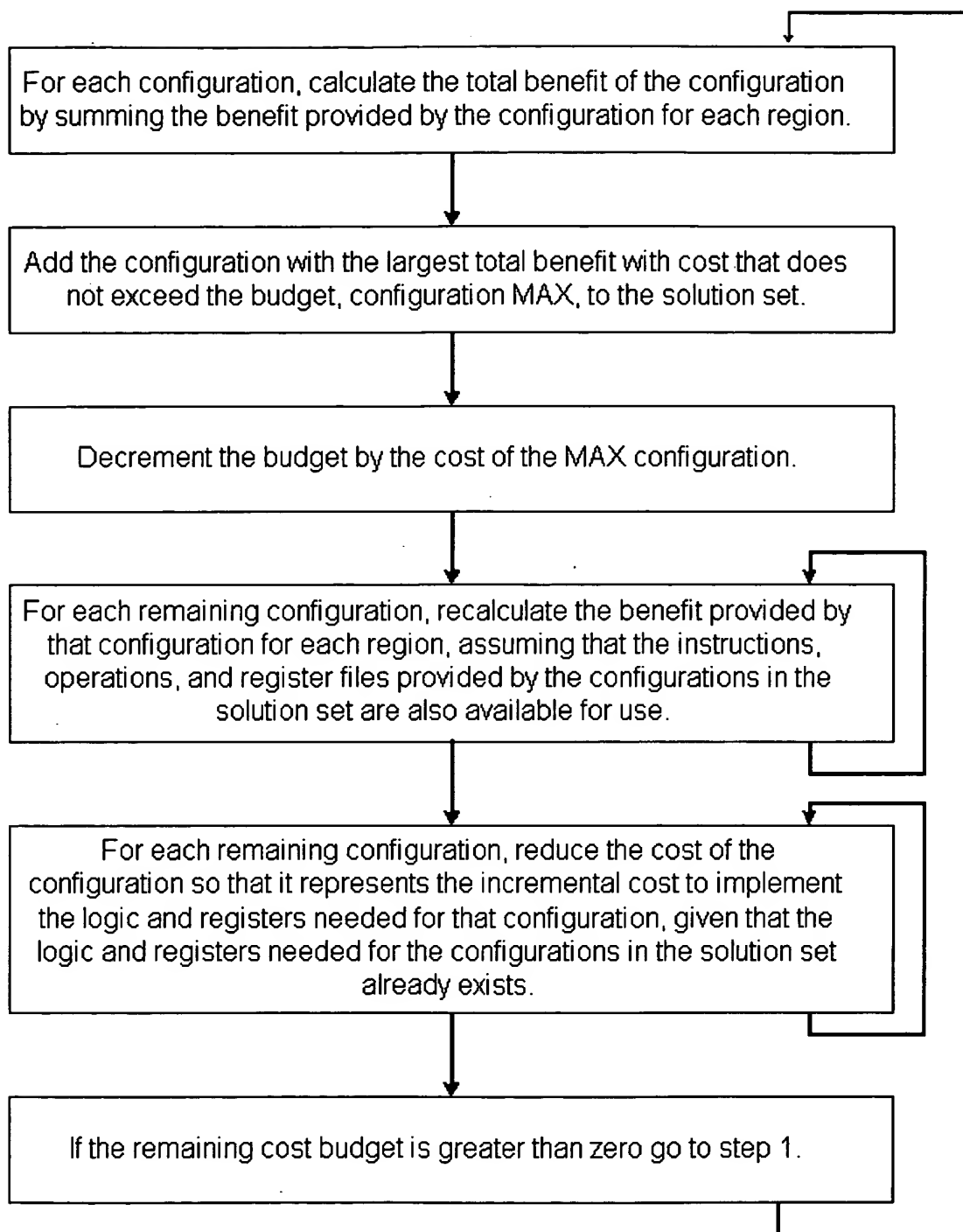


FIG. 10

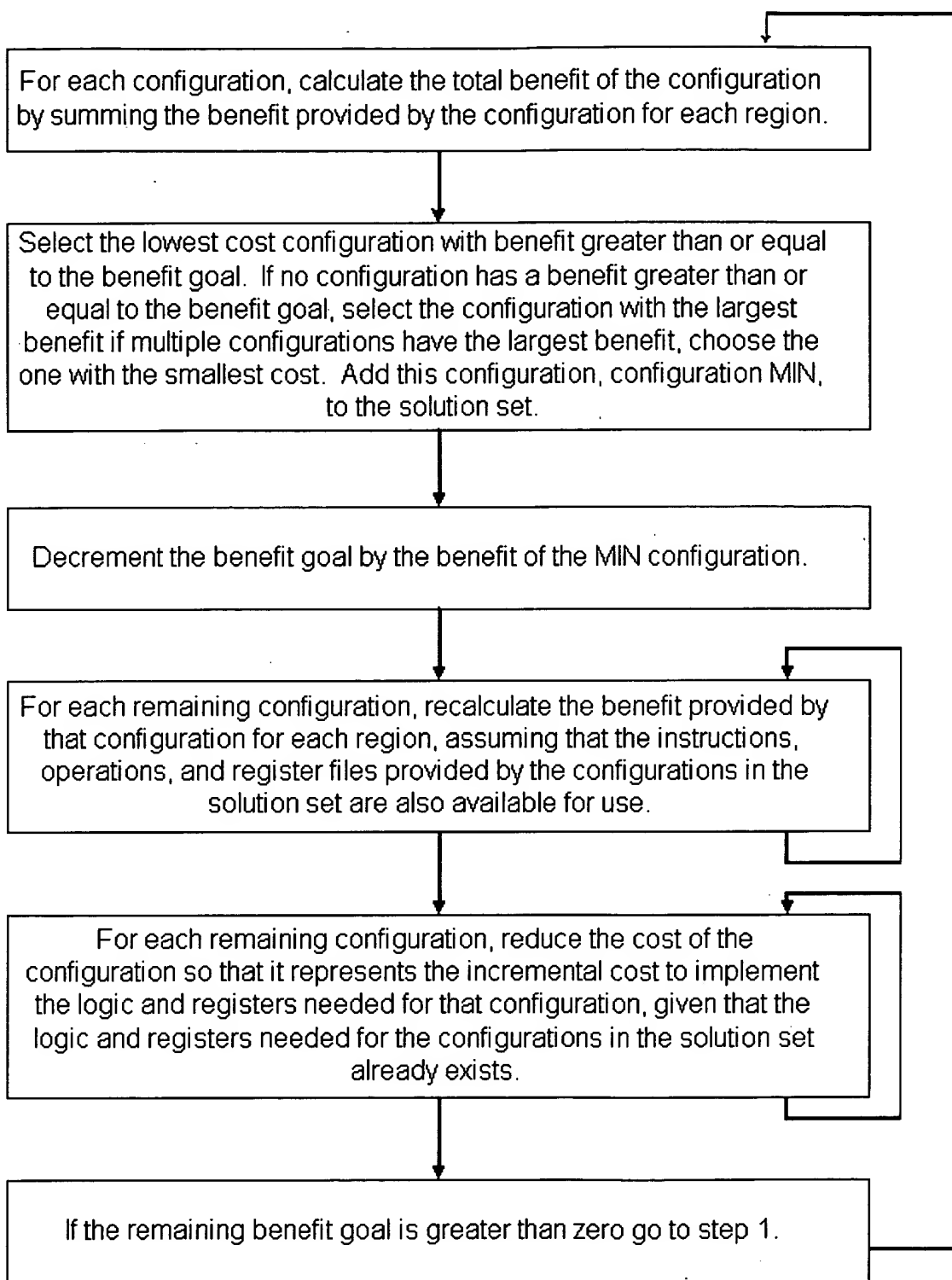


FIG. 11